**Namespace aliasing.**

Existing namespaces can be aliased with new names, with the following syntax:

*namespace new\_name = current\_name;*

|  |  |  |  |
| --- | --- | --- | --- |
| 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 | //using namespace aliasing  #include <iostream>  using namespace std;  namespace name  {  int K = 8;  }  namespace newname = name;  int main()  {  using namespace newname;  cout << K << endl;  return 0;  } | 8 | [Edit & Run](https://cplusplus.com/doc/tutorial/namespaces/) |